

Simple Use Case: YPolyline
<p>Markup: <code><div id="ymap"></div></code></p> <p>Script: <pre>var map = new YMap(document.getElementById("ymap")); var geoPointArray = []; geoPointArray.push(new YGeoPoint(37.431960114344,- 122.318194923401)); geoPointArray.push(new YGeoPoint(37.831960114344,- 122.318194923401)); var polyline = new YPolyline(geoPointArray); map.addOverlay(polyline);</pre></p>
Constructor: YPolyline
<p><code>YPolyline(points, color?, width?, alpha?)</code> <i>Parameters:</i> (1) points: array of YGeoPoint objects describing line segments (2) color: Optional line segment color (3) width: Optional width in pixels (4) alpha: Optional transparency level of the line segment</p>
Simple Use Case: YCustomOverlay
<p>Markup: <code><div id="ymap"></div></code></p> <p>Script: <pre>var map = new YMap(document.getElementById("ymap")); map.addOverlay(new YCustomOverlay(map.getCenterLatLon(), "custom overlay!");</pre></p>
Constructor: YCustomOverlay
<p><code>YCustomOverlay(YGeoPoint/YCoordPoint, HTMLObject);</code> <i>Parameters:</i> (1) YGeoPoint YCoordPoint: Position of type YGeoPoint or YCoordPoint (2) HTMLObject: Customized HTML object for overlay</p>
Constructor: YCoordPoint
<p><code>YCoordPoint(x, y)</code> <i>Parameters:</i> (1) x: pixel position from the top,left corner on the x-axis (2) y: pixel position from the top,left corner on the y-axis</p>

YCoordPoint Properties and Methods	
x	pixel position from the top,left corner on the x-axis
y	pixel position from the top,left corner on the y-axis
distance(point)	Return distance between coordinate points
translate(xcoord,ycoord)	Tranlate from default origin (top,left) to another origin. <i>xcoord=left,right. ycoord=top,bottom</i>
equal(point)	Check two coordinate points to test equality
Constructor: YGeoPoint	
<code>YGeoPoint(lat, lon);</code> <i>Parameters:</i> (1) lat: a float representing the geographic latitude (2) lon: a float representing the geographic longitude	
YGeoPoint Properties and Methods	
Lat	Latitude Property
Lon	Longitude Property
distance(point)	Return distance between YGeoPoint's
middle(point)	Return the middle point between two YGeoPoint's
equal(point)	Check if two YGeoPoints are equal
Simple Use Case: YImage	
<pre>var myPoint = new YGeoPoint(37.431960114344,- 122.318194923401); var myImage = new YImage(); myImage.srcImg = 'http://us.il.yimg.com/us.yimg.com/i/us/map/gr/mt_ic_ c.gif'; myImage.sizeImg = new YSize(20,20); myImage.offsetSmartWindow = new YCoordPoint(0,0); var marker = new YMarker(myPoint, myImage); map.addOverlay(marker);</pre>	
Constructor: YImage Properties	
srcImg	Image URL location
sizeImg	YSize object describing size of the image
offsetSmartWindow	Position of smartWindow relative to top,left
offset	Position of image relative to top,left
Width	The integer pixel width of the map
Height	The integer pixel height of the map
Constructor: YMapDistance	
<code>YMapDistance(distance, units?)</code> <i>Parameters:</i> (1) distance: The distance length (2) units: Distance Units (default "miles" but can be "kilometers")	

Constructor: YAnnotation
<p><code>YAnnotation(title, description, link?)</code> <i>Parameters:</i> (1) title: title of the Map (2) description: Description of the map (3) link: URL where Map is hosted</p>
Constructor: YSize
<p><code>YSize(width, height)</code> <i>Parameters:</i> (1) width: The integer pixel width of the map (2) height: The integer pixel height of the map</p>
YLog Methods
<code>print(MESSAGE)</code> prints a message to the logger
<code>initPos(YCoordPoint)</code> sets the initial position of the logger
<code>initSize(YSize)</code> sets the initial size of the logger
YUtility Methods
<code>containerResize(parentId, childId)</code>
<code>createNode(type, id)</code> Encapsulates document.createElement with an internally used property.
<code>appendNode(parent, child)</code> Encapsulates document.appendChild with internally used property